



Volume V, #1

BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."

—Sir Walter Scott—

NEW VOLUME, NEW GAMES!

FREMEN TAKE DUNE!

Yay, Volume V is here and with it some new gamestarts. With peace negotiations beginning in "Boris VI", it's time to pick up sides for "Boris IX". Signed up are Whitehair, Osborne, and Aafeld, but we obviously still need four more. I need country preferences from these and anyone interested in playing.

The "Clearwine" Bourne will open in conjunction with "Boris IX" if there is enough interest. The same rules will apply as in "Baldhome" except that currency values will also rise (or fall) an extra \$.05 for every foreign supply center captured (or lost) and change \$.10 for every home center.

"Gligamesh" has entered Epoch VII, so should finish next month. Signed up for "Ishullana", the next HISTORY OF THE WORLD game, are Weiss, Farrow, Zodda, and Carpenter with two or more openings available as Carpenter's mini-sub has expired. From these I need color preferences and votes on the optional rules given on p 15.

Congratulations to Wayne Morrison for his second consecutive DUNE victory, both as the Fremen. We'll entertain the possibility of another DUNE game. Anderson, Weiss, Osborne, and Byrdon are signed up. We need two or three more (Bene Tielaxu? player variant anyone?) Send your faction preference list, Fremen set up, and BO prediction and your votes whether alliances should be allowed or allowed to win.

Interest seems lacking in a KREMLIN sequel, so we'll shelve that for the moment.

We'll start a basic game of MERCHANT OF VENUS next time, so I need preference list for races from Guest, Puffenberger, Wordelmann, Chinnery, Weiss, and Osborne. Others may apply in case these worthies decline. If we don't get four players, we'll probably try to start a MAGIC REALM game (minimum six players) or 1829 (minimum of 4 players), probably N; same rules as S, just different board, RR's, and perhaps tile distribution.

HISTORY OF THE WORLD players should note my list of abbreviations on p 18. I'll be using them to condense the game reports.

SUB PRICE INCREASE: Effective this issue, the sub price is raised from \$9/yr to \$10.50/yr. The purely e-mail sub remains \$1/yr. Existing subscriptions will not be affected except for issues past Vol V, #12. Don't thank me, thank the USPS.

ALTERNATE ALERT: Resarday has NMR'd again. Available are the French portfolios in "Boris VI" and "Boris VIII", come one, come all. In order to discourage vote fraud, any applicant for the "VI" position must vote "No" to all proposals this season.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: One whose general is capable, and not interfered with by the ruler will be victorious. --Sun-tzu

The *Zine Register*, hobbydom's semiannual review of all known gaming 'zines in North America and most of the world is due out in March. This is an excellent source to go shopping for a place to play your favorite game. And the editor is encouraging everyone to send reviews, opinions, what have you, of the 'zines you see. Tell him what you like or dislike about Boris The Spider, COD Medical Journal, Cogniscenti, Making Love in a Canoe, Perelandra, Pontefredia, Protocols, River City Railroad Gazette, S.C.B., Standard Gauge, Vertigo, Won It By Sea, Zero Sun, or whatever other 'zine you get. See p 17 for details. (How was that for subtle plugs?)

Tom Peako's COD Medical Journal is looking for some PAX BRITANNICA players.

BUOS & KBOS

This month's Madame Bolduc Press Excellence Award goes to Mark Prueh for his "Kremlin" end-game statement.

This month's Ms. Nar Super-Sudsy Bomb goes to Tony Resarday for his double NMR.



8 Jan 95

DEADLINE FOR ALL GAMES IS NOON (CST) 4 FEB 95

Peace Proposed!



VI
1994AS

French Mutiny!

Spring 1911

WALL STREET JOURNAL--Peace talks are set to begin in Washington to end 10.5 years of bloodshed in Europe. Austria will certainly demand important concessions, but her tactical situation is weak. The rogue Russian FION has NAP and TUN defenseless, the British can readily delay Austria's Atlantic fleets until her own PDEN and HOL can be brought to bear, and even that lonely French fleet threatens to undermine Austrian threats on BRE. The coming votes shall be interesting, particularly if the French sailors refuse to let their President attend.

TROOP MOVEMENTS

Austria retreats A Gal-Boh. Russia retreats A Ber-Pru. Austria builds A TRI and R VIE. England builds A LON and F LPL. Russia tears A FIN and F BOT.

AUS (Morrison): A Gas-Par, F Por-Mid, F Spa(wc) S F Por-Mid, A Ber S A Sil-Pru, [A Bur-Mun], A Sil-Pru, [A Bud S A Ber], A Ber S A Bud, F Gre S F Kas-Amg, F Kas-Amg, A Mar S F Spa(wc), [A Boh-Gal], A Tri-Ven, A Vie S A Bud;

ENG (York): A Bel S A Lon-Pic, [A Kle-Mun], F Den-Hal, F Eng C A Lon-Pic, F Bar-Nrg, F Swe-Den, F Nth-Hol, F StP(wc) H, A Lon-Pic, F Lpl-Iri;

FRA (Rezzarday): NMRI F Lyo H(u).

RUS (Anderson): A Ukr S A Rum, A Rum S A Gal-Bud, A Pru-Mar, [A Gal-Bud], F Aeg-Ion, A Mos-Sov, F Con-Say, A Bul S A Rum.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nsu = no such unit; oth = off the board; om = unit on the move, r-??? = unit is dislodged; u = unordered.

An Austrian/English Draw, an Austrian/English/Russian Draw, and a concession to Austria have been proposed. Submit your votes with your orders. NMRI = "Yes" to all. No vote received is an abstention. A single "no" vote will defeat each proposal. If none or two or more pass, we continue. The proposals will take effect after the Fall turn, so a win by conquest is possible.

Due next time are votes and orders for Fall 1911.

EMBASSY BEAT

VIENNA: The Austrian forces are sidetracked with the French homelands and their commanders will be reprimanded unless they turn their attention to the real threat, the Russians and cheap American beer and wine.

ALBA-CHUR

SPRING 1911 ACTION:

RVE sells 75 rubles and buys 60 pounds ($\$9+600-600 = \9)

Company	\$	Kroner	Pounds	Francs	Rubles	Value
RVE	9	200	100	0	0	\$4009
NEWBOT	4	192	0	0	74	\$3476
WOMEX	1	0	553	0	0	\$3331
PRB	0	0	531	0	0	\$3310
USED	0	183	20	0	0	\$2979
RETW	2299	0	0	0	0	\$2299
FRCG	10	75	0	0	0	\$1605
CCH	1	50	0	0	0	\$1201
MT	0	0	0	0	0	\$ 0



Whither France? Austria Thwacked!

VII

Spring 1906

1994 AT

ERRATA: Germany cannot build since she has no open home centers.

MURKWOOD: It looks like France will be the odd man out as some semblance of Anglo-German cooperation finally is manifested, however Italy's invasion of the Atlantic could well turn Albion's eyes seaward. So just where is French A BOH headed anyway? Is there a latter day Napoleon prowling Europe under the tricolor? Meanwhile Russia and Turkey continue to dance upon Wermington's hapless successor.

TROOP MOVEMENTS

Austria retreated F GRE with Austria builds A TRI France disbands A BRE

AUS (J. Shackleton): IA Ser-Rum(Kr-77), [A Bud S A Ser-Rum], A War-Ukr, [A Tri-Vie]; ENG (Hanna): F StP(ne)-Navy, F MAI H(u), F Iri-Eng, F Eng-Pic, [F Wes-Mid](now);

FRA (Freuhk): A Gas-Bur, A Tri-Boh, A Bur-Rub;

GER (Morrison): A Ber S A Mun, F Bel S ENG F Eng-Pic, F Den-Bal, A Swe H, IA Mun S A Kit-Rub(nso), A Kla H(u);

ITA (York): F Spacel-Mid, A Mar-Gas, A Ven H, F Wes S F Spa(scl)-Mid, F Tyn-Tun, F Ion S F Tyn-Tun

RUS (Carbonneuse): [A Vic-Bud], A Sav-Mos, F Bal-Bot, A Rum S TUR A Bul-Ser;

TUR (Anderson): A Bul-Ser, F Bla-Cim, A Con-Bul, F Aeg S F Smy-Eas, F Smy-Eas

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = not own unit; nos = unit not so ordered; nsp = no such place; nsu = no such unit; std = off the board; smm = unit on the move, r-77 = unit is dislodged and must retreat; u = shattered. Austrian A SER must retreat either north or to ALB or GRE.

Due next time are the retreat and orders for Fall 1906.

EMBASSY BEAT

BUDAPEST: The Austrian government regrets to report that Russian New-Years visitors have forgotten their manners in Vienna and require the Austrian army to bolster riot squads in the city. "Surely they should remember to sip their beverages instead of gulping," one matron has been quoted saying.

BORIS WORLD PRESS REVIEW

Soldome Bugie--Prosecutors believe they can wind up their case against People's Revolutionary Bank President Arad Gibil who is on trial for alleged insider trading. Mr. Gibil's attorney, Harrek the Berserk, better known throughout Gloranthas as "White Bear", maintains the the Prosecutor has manufactured this case out of thin air in reprisal for his client refusing to pay "protection" money to the Prosecutor's cronies.

CLASSIFIEDS

A.G. to Prince Argath: Remember who financed that last raid of yours into Tarak. Our mutual friends in Prax are taking notes.

BOLDHOME

Spring 1906 Action

PRB sells 500 francs, 500 lire, 500 rubles, and 500 piasters. (\$2836+550+465+545+505 = \$4701).

RVE sells 500 crowns, 500 pounds, 500 francs, 500 lire, and 500 rubles then buys 2600 marks (\$25+490+510+550+485+545-2225 = \$360).

	US	AUS	ENG	FRA	GER	ITA	RUS	TUR	
FAL 06:	1.00	0.98	1.02	1.10	0.89	0.93	1.00	1.01	
SPR 06:	1.00	0.93	0.97	1.00	1.14	0.83	0.99	0.96	
Corp	US	AUS	ENG	FRA	GER	ITA	RUS	TUR	Value
PRB	4701	0	0	1725	0	500	1600	1100	\$9481
RVE	360	500	1000	500	3600	2000	500	0	\$8440
Par	0	1000	1000	1000	1000	1000	1000	1000	\$66820
RTE	0	1000	1000	1750	500	500	500	1750	\$66810
TPB	31	1500	700	1100	1300	300	300	1600	\$6769
CLOWNS	33	1900	2100	0	1100	0	2000	200	\$6687

FRENCH RIOT! WORMTONGUE STRIPS RUSSIA!

VILL

1994.AU



Spring 1983

CLIFFHOMER--The French, fed up with M. Resarday's do-nothing policy on the war of course call a strike (and mandatory riot) to protest the inaction. Result: more inaction. Go figure. Lucky for them the English are engaging the Russians who are fighting a two-front war against the Brits in the North and the rapidly disappearing Turks in the South. And it would seem that too much time in the harem has added the Grand Turk's brains. But for the French paralysis, Italy might have slipped into the Atlantic and begun full scale looting of the French and English Atlantic coasts. And since Russia is tied up in the North and the South, who do you guess is gnawing the Russian middle?

TROOP MOVEMENTS

France is NMRI so GM retreats A BEL ott. Russian A ARM retreated to SYR. Turkey retreated FAEG ott. Austria builds A BUD and A VIE. England builds FLPL. Germany builds A BER. Italy builds A VEN and F ROM. Russia builds A WAR.

AUS (Fryling): A BUL S A Bud-Rum. A Sil-War. F Gre-Aeg. A Boh-Sil. [A Mun-Ber](r-???) A Bud-Rum. A Vie-Gal.

ENG (Anderson): A Nwy-Fin. F StP(ne) H. F Lon-Eng. F Nth-Nwy. F Lpl-Irl.

FRA (Resarday): NMRI A Bur H(u). F Mid H(u);

GER (Carbonneau): A Hol-Kie. A Ruh S A Ber-Mun. [F Den-Bal]. A Ber-Mun. A Bel-Pic;

ITA (Zudda): A Pie-Mar. A Mar-Gas. [F Spaisci-Mid]. F Ang-Ion. A Ven-Trl. F Rom-Tyn;

RUS (R. Fisher): A Syr-Smy. A Rum-Sev. F Con S A Syr-Smy. [F Bot-Bal]. [A Swe-Den]. A War-Pru;

TUR (Morrison): [A Ank-Arm]. A Arm H(u). [A Smy S A Ank-Arm][res]

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nos = not so ordered; nsp = no such plate; nau = no such unit; off = off the board; oim = unit on the move; (u) = unit unordered. Austrian A MUN must retreat ott or to BOH.

Due next time are retreats and orders for Fall 1983.

EMBASSY BEAT

BERLIN to VIENNA: Why attack your natural allies?

ITALY to AUSTRIA: If I cannot find words to express his gratitude to the Archduke for his gracious offer to train our weak-minded soldiers in global hegemony at his winter palace in TRL. Hopefully I will be a quick learner and be of greater assistance to you than I was as your humble and obedient stooge.

BORIS WORLD PRESS REVIEW

Reich Herald (Berlin): Trade Ministry announced agreement signed with London for trade, but regret lack of talks with Austria

CLASSIFIEDS

Hunting bears in the mountains is so exciting.

It would be more exciting if you were in the same mountains as the bears.



Ivanach/Pardus/Sulu



BRITANNIA

Turn 4



The East:

PURPLE: Paul Zieake
GREEN: Chuck Henna

BLUE: David Anderson
RED: Wayne Morrison

Errata: The Romans (and thus Purple) have 30 VP.

The Board:

ROMANS: F @ Cheshire, Devon, Downlands, Dyfed, Essex, Gwynedd, Kent, March, N Mercia, S Mercia, Suffolk, Sussex, Wessex. 2A, F @ Cumbria, Dunedin, Powys, York, 2A @ Norfolk, SA, F @ Lothia.

BELGAE (1.5): 2A @ Lindsey

WELSH (2.5): 1A each @ Cornwall, Gwent; 2A each @ Clwyd, Hwicce

BRIGANTES (0*): 2A each @ Galloway, Strathclyde; 1A @ Pennines.

PICTS (2.5): 1A each @ Dalriada, Mar; 2A @ Alban; 4A @ Caithness

CALEDONIANS (2): 1A @ Hebrides

IRISH (0): 3R @ Atlantic

SCOTS (0): 1R @ Irish

JUTES (0): 2R @ Channel

SAXONS (0): 3R @ Channel

ANGLES (0): 3R @ Frisian

Turn 4

ROMANS: 1A Cumbria-Cheshire, 2A Dunedin-York, 1A Lothian-March, 1A Lothian-N Mercia, 1A Norfolk-Kent, 1A Norfolk-Sussex, 1A Powys-S Mercia, 1A Powys-Wessex, 1A York-Essex, 1A York-Suffolk.

BELGAE (1.5): Grow 0.5 Population Pt. Hold.

WELSH (2.5*): Romans allow 2.5 Population Pt growth. Grow 1A @ Gwent. Move 1A Hwicce-Avalon.

BRIGANTES (1): Romans disallow growth. Hold.

PICTS (2.5): Grow 2 Population Pt. Grow 1A in Dalriada. Move 1A Caithness-Orkneys, 1A Caithness-Skye.

CALEDONIANS (2): Grow 0.5 Population Pt. Hold.

IRISH (0): 3R @ Atlantic-Avalon (3.2, 1.6: 4.4: 6.14 - 1 Wel, -1 Iris). Leave 1A, 1R return to Atlantic.

SCOTS (0): 1A @ Irish-Moray.

JUTES (0): 2R @ Channel-Devon (5.3, 5: 9: 8, 2.5 - 2 Jut).

SAXONS (0): 3R Channel-Sussex (3.3, 1: 2.5 - 1 Sax). 2R return to Channel.

ANGLES (0): 3R @ Frisian...

We'll halt here since the Angles' orders don't make sense in view of the Roman deployment and their victory conditions. Due next time are the Turn 4 orders for the Angles and all of Turn 5. The Score below reflects what the Score at the end of Turn 4 would be if the Angles do or accomplish nothing. Irish, Scots, Jutes, Saxons, and Angles reinforce. Bants: Picts, Caledonians, Irish, Scots, Jutes, Saxons, Angles

Score: Purple 31, Red 16, Blue 9, Green 6.5

The West:

ROMANS: F @ Devon, Downlands, Dunedin, Dyfed, Gwynedd, 1A & F @ Cheshire, Cumbria, Essex, Powys, S Mercia, Kent, Lothian, March, N Mercia, Suffolk, Sussex, Wessex, 2A @ York.

BELGAE (2): 2A @ Lindsey.

WELSH (2*): 1A each @ Cornwall, Hwicce; 2A each @ Clwyd, Gwent

BRIGANTES (0*): Leader, 2A each @ Galloway, Strathclyde; 1A @ Pennines.

PICTS (1.5): 1A each @ Caithness, Mar, Orkneys; 2A @ Alban, Dalriada, Skye.

CALEDONIANS (2.5): 1A @ Hebrides

IRISH (0): 2R @ Atlantic, 1A @ Avalon

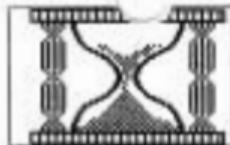
SCOTS (0): 1R @ Irish, 1A @ Moray

JUTES (0): 2R @ Channel

SAXONS (0): 5R @ Channel

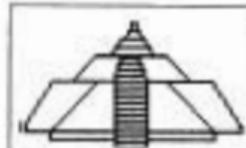
ANGLES (0): 3R @ Frisian? ?, 3R @ Frisian

LEGEND: A = army, C = cavalry, F = fort, L = leader, R = raider, (#) = population points, r-?? = retreats to ???, * = has submitted, _ = roll by/against a legion defending a fort.



GILGAMESH

EPOCH W/W
PURPLE PERSECUTES AZURE



ERRATA:

THE CAST:

Scott Cameron (Black + B)
Chuck Hamm (Azure + A)
Wayne Morrison (Purple + P)

Mark Frisch (Green + G)
T.J. Klemautis (Orange + O)
Michael Tousk (Red + R)

BOARD:

A1: GLK, GPI, Han, Hok(C); AII: Con; AIII: Irc(2); AIV: Bal(c), SApic(M); AV: Cey, EDe(M), EGH(e,M), GoD, GaV, GPC(M), Hin, Kor, Lin(M), Mon, Sze, Tur, Tur, Ult(M), WDe, Wei, WGh, Yet; AVI: Che(C), Melke(M), Shh, Yun.

B1: Gol(c,F), BII: Fal(c,F), Pin; BIV: LRe, NEP(2).

GII: BSh, Sib(c,F), WGh; GIV: Ein; GV: LTH(M), PPI(M), PSD, UTi(M), Zug.

GI: Con, Sat, Tur; GII: Cam(C,M), Gui; GIII: Irc(2); GIV: Dan, One, BSh, WSh; GV: Alb(M), CEw(C,M), Dan, Nap, Noa.

PII: Hig(c,F), PIII: Gretel, Mor, PIV: Sun; PV: CMa, Scr, WSh.

RII: Maliz(F), Pyr(c,F), Sha(c,C,F), Wib; RIV: Arn(C,M), EAm, Lev(M), Lib, MTi, Nil, Nob, UNL, Wan.

Fleets: AII(P), EMS(1A), WSh(2P), Red(1R), SCS(1G), SoJ(2A), WMS(1A).

Score: A(152), R(108), G(102), O(101), B(98), P(89)

EPOCH VI (concluded)

TURKISH EMPIRE (O): Play "Empire Reverses"; IA @ Alb, CEur, NAp. Play IA,C,M @ Tur (IAv-Tur), IA @ Tur (3,2;5,2; 5,3;6,1; 4,2;4,1; 6,6;4,1; 3,1;4,1; 2,1;2,2; 3,2;2,1 - 3GV1,2AV); IA @ Hin (3,3;3,1; 4,3;2; 6,4;2,1 - 1OV1 - 1AV); IA @ Ult(M) (1,1;5 - 1OV1). Score: 101 + C(3x2) + M(3) + China(P=3) + India(P=3) + 5 Eur(P=2) + N Eur(D=6) + SE Asia(P=2) + Eurasia(P=2) + N Am(P=1) + 5 Am(P=2) + SS Afr(P=1) = 130.

AFTECS & INCAS (B): Play "Satavide"; IA,C @ PSD (1OV r-Zeg); IA @ Ult (4,3;6; 5,4;5; 5,5;1 - 1BII,1AV). Play "Civil Service"; IA,C,M @ NAN, IA,C @ Mex. IA @ Pat, PSB, Det. Score 99 + C(3x2) + c(1) + M(2) + Mid E(P=2) + India(P=3) + 5 Eur(P=3) + N Eur (P=2) + Eurasia(P=1) + N Amer(D=2) + 5 Amer(D=4) + Sub Afr(P=1) = 126.

PURTAGAI (R): Play "Black Death" in India and Eurasia; Cey(4), EGH(1 - IAV), WGh(4), WDe(3), EDe(2), Lim(2), Ult(4), Hin(2), GaV(8), GoD(4), Mon(2), ESt(5), WSh(5), Tur(1,1 - 1OV1), Den(5), NEP (3,3). Play IA,C,M @ Wib (-1RIV), IF @ AII, IA @ Era, IF @ Ind, IA @ EGH-e, IA @ EAI. Play "Siegecraft"; IA @ Sib(6,4;3 - 1GII,c,F), IA @ CMa (2,1;2,1; 4,4;6,4; 0,5;6,3; 0,5;6,3; 5,1;5,5; 6,1;3,1 - 1PV1,1RV1), IA @ WGh (5,1;1 - 1OH). Score: 106 + C(3x2) + c(1) + M(4) + S(1) + Mid E(P=4) + N Afr(Ce=6) + India(P=3) + 8 Eur(D=4) + N Eur(P=2) + SE Asia(P=2) + 5 Amer(P=2) + SS Afr(P=1) = 142.

SPAIN (F): Play "Leader". Play IA,C,M @ Pyr (-3RILFL). IA @ Wib (6,4;3;2 - 1RVI,C + c), IF @ WMS (4,4;3;1 - 1AF1), IA @ SAp (3,3;3;3,2 best Leader 3,4;3;1 - 1AV1,c), IA @ Bra (6,4;1;1 - RVI), IF @ Cur, IF @ Ind, IA @ Sp (6,4;3;1 - 1OH), IA @ Irc (4,3;6;1; 3,3;5;2; 3,2;6;6; 6,1;6;2; 6,5;5;4; 6,2;6;4; 5,2;5,1; 5,1;6,5; 5,4;4,1 - 4PV1,2AI(3)), IF @ Red (6,2;6 - 1RF). Score: 89 + C(1x2) + c(3) + M(3) + S(4) + 5 Eur(D=4) + N Eur(P=2) + SE Asia(P=2) + N Am(P=1) + 5 Am(P=2) + 55 Afr(P=1) = 119.

WAGHALS (G): Play "Disaster at Sea" on EMS (-3AF). Play IA,C,M @ GaV (IAv r-Uln), IA @ Ult (4,2;6; 4,1;4; 4,1;2; 2,1;3; 1,1;5; 3,1;2 - 3GV1,2AV), IA @ LIn (3,1;1 - 1BII), IA @ PSD (4,2;5; 5,3;4;1 - 1GVI,1BII,C + c), IA @ Hin (4,2;5; 5,5;2 - 1GVI,1OVI), IA @ Tur (1-C + c), forfeit IF. Score: 102 + C(1x2) + c(2) + M(6) + Mid E(P=2) + Ind(P=3) + N Eur(P=2) + SE Asia(P=2) + Eurasia(P=1) = 122.

Score: A(152), R(142), O(100), B(126), G(122), F(119)

EPOCH VII

RASSIA (P): Play "Japan"; IA,C @ Hin (IAI z-Hok), IF @ SoJ (6,1;2; 4,3;1 - 3AF), IA @ Hok (5,5;6; 6,3;3; 6,4;1 - 1FII,2AI,C + c), IA @ Kor (4,2;4; 3,1;6 - 1PIII). Play IA,C,M @ NEP (-2BIV), IA @ WSt (6,2;5 - 1OIV), IA @ Tur (6,4;4 - 1OVI,c), IA @ Tar (6,1;2,1 - 1OVI), IA @ Hin (2,1;6;2; 5,2;6;2; 3,2;3,1 - 2PVII,1GVI), IA @ Cou (5,5;2 - 1AI), IF @ Dia (- 1AF1), IA @ SSh (6,4;6; 2,2;3; 4,3;4; 6,4;4 - 1PVII,1GVI), IA @ LRe (4,1;6 - 1PVII). Score: 113 + C(3x2) + c(4) + M(3) + S(6) + China(P=3) + India(P=3) + 5 Eur(D=4) + N Eur(P=4) + SE Asia(P=2) + Eurasia(D=4) + N Amer(P=3) + 5 Amer(P=2) + SS Afr(P=2) + Nip(P=2) = 161

MARATHA DYNASTY (B): Play IA,C @ Man, ...

Due next time are orders for the rest of the Epoch. These following Scott's Manchus will be upgraded all his and the others' orders as we get them.

Board summary on p 14.



ENKIDU

EPOCH IV
Africa, Eurasia



THE BOARD:

Dave Anderson (Green = G, 20 SP)
 Ty Hare (Xanthous = X, 22 SP)
 Wayne Morrison (Purple = P, 21 SP)

Michael Tsuk (Orange = O, 20 SP)
 Paul Zieske (Red = R, 20 SP)
 Rudy Zedde (Black = B, 20 SP)

The BOARD:

BII: His. PPH(C,M,F), Ulm: BIII: Mon. Tur. Wei(M), Yek(I).
 Gl: Tur. Gil: Cau. SAn(2), GIII: Alb(F,M), Hig. Irc. NGa.
 OII: Bal. Mer(C,F), WAn(2,F), OIII: CMa, Cre, Pin(C,F), Wb.
 PI: Ars, BbB, GLa, GP, Shu(M); PIII: GaD(c,M), GaV, Lin, Lev(M), MT(M), PSD, UTH(M), WDs, Zag(C,M).
 XII: CM(C), Che, GPC, Gui, Irr, Sze; XIII: CEu, Del, Dan, Dni, Lib, Lti, Nap, Ni(M), Nab, Pal, Fyr, SAp(C,M), Sib(M), U-Nil.
 XIII: EDe, Egh, Mel, Mek, SiK, Sum, Yan.
 Fleets: EMS (IR), WMS (IR).

SCORE (SP/VF): G(20/28), P(21/52), X(22/48), B(20/50), O(20/51), R(35/55)

EPOCH IV

Green passed to Red. Purple kept. Xanthous kept. Black passed to Green. Orange kept. Red had to pass to Black.

CHIFAS: (O). Play "Barbarians" in Tibet; GaD (3,1:2 - 1PIII,ci, GaV (4,3:4; 5,1:1 - 1PIII), Irr (5,1:2 - 1RII), Ulm (5,2:3 - 1BII), Sze (8,2:5 - 1RIII), Hin (5,3:2) 1BII, Wei (5,5:5,2; 2,1:5,3). Play IAC # EDe (1XIII r-EGa), IF # Bob, IA # Cay, IA # GaD, Irr, Sze, GaV, Ulm. Score 51 + C(3x2) + M(1) + S(1) + MA(P=3) + China(P=3) + Ind(D=6) + 5 Eur(D=6) + SE Asia(P=2) = 79.

GOTHS: (G). Play "Gold Coast" 1GLFc # GaI. Play "Population Explosion", IA # Dan (1RIII, r-CEu), IA # Dan (16,2:1 - 1RIII), IA # Bbb (6,5:4 - 1PII), IA # Sze, IA # Eu (4,3:2; 5,1:4 - 2RIII), IA # Lrh, IA # NGa (1GIII), IA # CMa (5,1:5; 5,1:3 - 1OIII), Nap (2,2:5,3; 4,3:4,2; 3,2:3,3; 5,2:5,2 - 2GIV). Score: 28 + c(1) + M(1) + Mid(E=6) + 5 Eur(P=3) + 6 Eur(C=6) = 42.

AMNS: (B). Play "Leader". Play IA # WSI, IA # Tur (4,2,1:1 - 1GII), IA # Hin, IA # PSD (6,5,1:3 - 1PIII), IA # Zag (5,4:4; 6,4:3:3 - 1BIV, 1PIII,C + ci), IA # EAn (5,5,2:3; 6,4:4:5 - 2GIV). Play "Siegecraft"; play IA # WAm (5,4,2:5; 5,2,2:3 - 2OII,F), IA # Del (6,3,1:0,3; 6,5,2:5,5 - 1OII), IA,M # Pin (6,4,3:3,2 - 1OII,F,C + ci), IA # Mar (5,2,2:1 - 1OIII,F,C + ci), IA # Del (5,5,1:1; 6,5,1:4 - 2RIII), IA # Lev (5,2,2:5; 6,3,3:0; 5,4,2:5; 3,2,1:1 - 1PIII), IA # UTI (6,4,3:5 - 1PIII). Score: 80 + C(1x3) + c(4) + M(5) + Mid E(D=6) + China(D=6) + Ind(P=3) + 5 Eur(D=6) = 79.

EGYPTIANS: No show.

T'ANG DYNASTY: (X). Play "Anglo-Saxons"; IA # BRB (1GIV r-Lrh), IP # Nth, IA # Alb (6,2:5 - 1,2 - 1XII). Play "Barbarians" from Tibet; # Tur (4,3:2 - 1BII), # Ulm (5,2:5; 5,5:5; 4,2:8). Play IA,C,M # Yan (1XIII r-SaK), IA # GPC (6,2:3 - 1RII), IP # Sze, IA # Che (6,1:3 - 1RII), IF # SCs (A & Wei (4,1:2 - 1RIII), IA # Tur, IA # Tur (4,1:6; 4,2:2 - 1XIV, 1BIV), IA # PPI (1,1:3+1,2; 2,1:3+1,1 - 2XIV). Score: 48 + C(1x2) + M(2) + SCs + China(D=6) + India(P=3) + N Eur(P=2) + SE Asia (D=4) = 88.

ARABS: (P). Play "Disaster in Mt" at PPI-F,M,C + ci and "Weaponry"; IA,C,M # Ars, IF # Red (3+1,2:4; 6+1,3:2 - 1BIV), IA # Fal (4+1,1:1 - 1RIII), IA # Lev (4+1,3:1 - 1BIV), IA # UTI (5+1,2:3), IA # EAn (5+1,3:2,2 - 1BIV), IA # Wan (5+1,4:3 - 1BIV), IA # Zag (4+1,3:1 - 1BIV,r), IA # Lti (3+1,1:2 - 1RIII), IA # PFI (4+1,2:3 - 1BIV), IA # PPI (5+1,2:3; 5+1,3:3 - 2BIV), IA # Hin (5+1,1:6; 5+1,2:1 - 1BIV), IA # Nil (4+1,2:3 - 1RIII), IA # Nub (5+1,2:6; 5+1,2:6; 6+1,2:4 - 1PIV, 1RIII), IA # Bat (5+1,1:5,1 - 1BIV), IA # Ulm (2+1,1:4; 2+1,1:4 - 2PIV). Score: 62 + C(1x2) + M(6) + S(1) + Mid E(C=9) + NAsD=6) + India(P=3) + 5 Eur(P=3).

EMPERORS: (R). Play "Civil War"; IA # Ars (1,1:5 no), IA # Nil (2,1:5 no), UTI (4,3:5 no). Play "Empires Fertile (3)", place fiefs in Sib, CMa, UNI. Play IAC # Mek (1XIII r-Mal), IA # (4,2:5; 6,4:6; 8,5:2; 8,5:2 - 1BIV, 2XIV), IA # Yan (6,2:2 - 1XIV, C + ci), IF # SCs (5,1:4 - 1XF). Score: 53 + C(3x2) + c(1) + M(3) + S(3) + NAsD(P=2) + China(P=3) + 5 Eur(P=3) + SE As(A=1) = 72.

SCORE (SP/VF): G(30/42), X(33,68), O(37/79), P(38/78), R(40/72), B(41/79).

Trading order is as above. Your card is _____. G & R are asked both to expedite their card decisions and to submit orders for both the Franks and the Vikings. Those in e-mail will get the word ASAP.

The BOARD:

BII: Mon. Yell; BIV: Del, Meef, Pin(M), WSI.
 Gl: Go(F,F) Gl: Cau;
 GII: Alb(F,M), Hig, Irc, NGa; GIV: CEu, CMa, Del, Lrm(2), NGa, Sca, WGs.
 OII: Cre, Pin(C,F); OIV: Cey, EDe(C), GaD(M), GaV, Irr, Sze, Ulm.
 PI: GLa, GPL, Shu(M); PIII: Lin, MTi, WDe.

-Continued on p14



REVENGE IS SWEET

NO DIESEL!



ERRRRT! Hanna has only 5 B&M.

PLAYER STATUS: (* = at certificate limit)

Quist	\$389, 5 B&O(Prez), 3 Erie(Prez) <i><Priority></i>
Hanna	\$439, 5 C&O(Prez), 1 B&O, 5 B&M(Prez)
R. Fisher	\$167, 6 NYNH&H(Prez), 4 NYC(Prez), 2 B&O(VP)
Chinnery	\$351, 5 PA(Prez), 1 NYNH&H
Buttitta	\$453, 5 PA(VP), 1 C&O, 1 NYNH&H
Morrison	\$101, 6 CP(Prez), 1 NYC

CORPORATION STATUS:

Company	Value	Fool	Bank	Pac	Cash	Trains	Tokens
PA	C170	0	0	n/a	\$4	45	1
B&O	D110	0	2	\$100	\$344	4	1
C&O	E100	4	0	n/a	\$236	46	0
CP	A100	0	4	\$100	\$470	5	3
B&M	C82	1	4	\$90	\$22	5	0
Erie	D78	1	4	\$71	\$118	6	3
NYC	K40	1	4	\$82	\$10	4	2
NYNH&H	R20	2	0	n/a	\$0	6	0

OPERATING ROUND 7.5

PA: Lays Tile #9 in G3(nw). Run E15-H18-G17-G19N (\$180) & F2-H4-H10-H16-H18 (\$220). Pay dividends (DC +\$205, JB +\$205); price goes to C185.

B&O: Lay #7 in E18(e). Play taken in H18E (\$344-100 = \$244). Run E15-E18-H18-G19S (\$200). Pay dividends (MQ +\$100, RF +\$40, CCH +\$20); price goes to D120.

C&O: Lay Tile #41 in E17(w). Run G19N-G17-H18-H19 (\$190) & F2-H4-H10-H18-H18W (\$220). Pay dividends (CCH +\$205, C&O +\$184, JB +\$47); price moves to D110.

CP: Lay Tile #7 in E18(se) (\$470-80 = \$390). Run A19-B20 (\$30). Pay dividend (WMM +\$30); price rises to A112.

B&M: Lay #23 in E21(e). Run G19N-E19-E23-F24-F22 (\$220). Pay dividends (CCH +\$132, B&M +\$23); price goes to C90.

ERIE: Lay #67 in D10(ne). Run E11-D10 (\$90). Withheld dividends; price drops to D71.

NYC: Lay #8 in D18(sc). Run E23-E19-G19N-F20 (\$190). Withheld, price tumbles to K30.

NYNH&H: Run E19-G19N-F20-F22-F24-E23 (\$230). Pay dividends (KBF +\$138, NYNH&H +\$46, DC +\$28, JB +\$25); price zooms to K30b.

STOCK ROUND 8

Quist buys 1 B&O (\$488-100 = \$389).
Hanna buys 1 C&O (\$796-100 = \$696).

Fisher passes. Chinnery buys and sells 1 B&O (\$558-100+120 = \$578).
Butitta buys 1 B&M from ID (\$722-90 = \$632).

Morrison buys 1 Erie from Pool (\$131-71 = \$60).

Quist buys 1 Erie (\$369-71 = \$328).

Hanna buys 1 B&M from ID (\$666-90 = \$576 *).

Fisher passes. Chinnery buys 1 C&O (\$578-110 = \$468).

Butitta buys 1 CP (\$832-100 = \$532).

Morrison and Quist pass. Hanna buys 1 NYNH&H (\$596-30 = \$566 *).

Fisher passes. Chinnery buys 1 B&M (\$468-90 = \$378).

Butitta buys 1 CP (\$532-100 = \$432).

Morrison and Quist pass. Hanna buys 1 NYC (\$566-30 = \$536 *).

Fisher passes. Chinnery buys 1 NYNH&H (\$378-30 = \$348).

Butitta buys 1 C&O (\$432-110 = \$322).

All pass.

PA and NYNH&H are sold out and no rise to B220 and J40 respectively. Butitta has the Priority Card. Our next time are orders for OBs 8.1 through 8.3. We will halt if a Diesel is bought.

PLAYER STATUS: (* = at Certificate Limit)

Quist	\$389, 0 B&O(Prez), 0 Erie(Prez)
Hanna *	\$539, 0 C&O(Prez), 1 B&O, 5 B&M(Prez), 1 NYNH&H, 1 NYC
R. Fisher	\$541, 0 NYNH&H(Prez), 4 NYC(Prez), 2 B&O(VP)
Chinnery	\$569, 5 PA(Prez), 2 NYNH&H, 1 C&O, 1 B&M
Butitta	\$522, 0 PA(VP), 2 C&O, 1 NYNH&H, 2 B&M, 2 CP(VP)
Morrison	\$480, 0 CP(Prez), 1 NYC, 1 Erie <i><Priority></i>

CORPORATION STATUS:

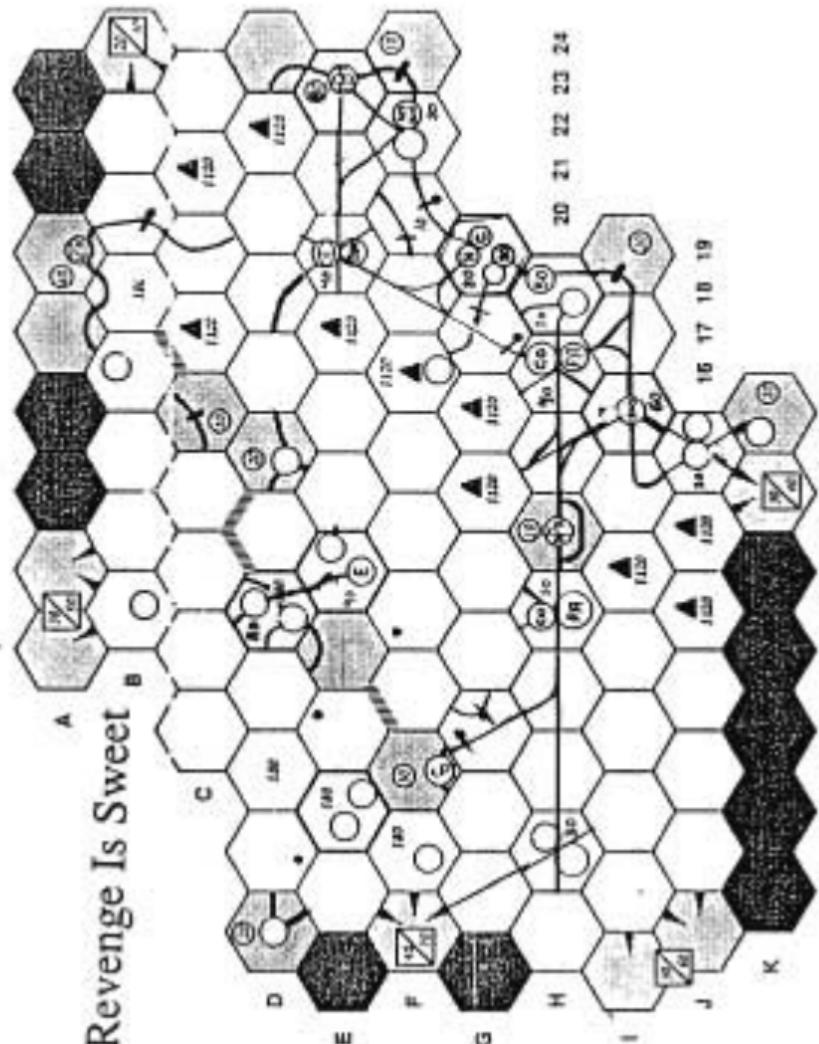
Company	Value	Fond	Bank	Per	Cash	Trains	Tickets
PA	8220	0	0	n/a	\$4	45	1
B&O	8120	0	0	n/a	\$344	4	0
CF	8112	0	0	\$100	\$390	5	0
CAO	8110	0	0	n/a	\$400	46	0
B&M	8080	0	0	n/a	\$44	5	0
Eric	871	0	0	\$71	\$208	8	0
NYNH&H	846	0	0	n/a	\$46	6	0
NYC	830	0	0	\$82	\$209	4	0

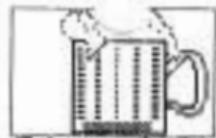
TRAINS AVAILABLE: 800000

The Bank has \$8,436.

TIRES AVAILABLE:

#3(2), #6(2), #7(2), #8(6), #9(5), #14(1), #19(0), #18(1), #18(1), #19(3), #20(1), #23(1), #24(3),
#25(1), #26(1), #27(1), #28(1), #29(1), #29(2), #40(1), #41(1), #42(1), #43(2), #44(1), #45(2),
#46(2), #55(1), #56(1), #57(4), #58(1), #59(1), #63(1), #64(1), #66(1), #68(1), #70(1)





1835

Bilanz Kart

3+3-Loks werden verschrottet!



Betriebsrunde 10.1a:

BY: Legt #210 in 12.wj. Rennit E19-H20-117-K11-28-J4-15-11 (240M) & H3-3-16 (120M). Bezahlte 10P + 300M; Preis geht zu C236.

PR: Legt #210 in H20(jw). Rennit C11E-E19-H20 (150M). Bezahlte (PZ + 75M, MMF + 30M, MT + 23M, CCM + 5M, LG + 5M). Preis geht zu D172. Kauft 5+5- und 6-Lok (120SM-800-600 - 8M). Alten 3-Loks werden verschrottet.

Wir nehmen zurück.

Spielerstellung: (Aktienlimit = 9) (* = Doppelaktien) (# = am Aktienlimit)

Zeuk: # 122SM, 1,5 PR, 1 SX, 2 WT*, 2 MS*, 6 OL*(Dir)

Buttits (LG): # 725M, 9 SX(Dir), 0,5 PR, 1 WT <der Zug>

Chinnery: # 610M, 10 BA*(Dir), 1 WT, 1 OL

Hanns: # 258M, 1 PR, 10 HE*(Dir), 2 OL*

Fuchs: # 615M, 2 PR, 5 WT(Dir), 5 MS*(Dir)

Farron: 587M, 10 BY(Dir)

Ziskie: # 140M, 5 PR, 1 WT, 2 MS

Gesellschaftsstellung:

Name	Wert	Kartell	Bank	Geld	Zuege	Token
BY	C236	0	0	68	4+	1
PR	D172	0	0	8	5+6	2

WT	A148	0	0	375	3+,5	0
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BA	A132	0	0	680	3+	0
----	------	---	---	-----	----	---

SX	D124	0	0	530	4	1
----	------	---	---	-----	---	---

HE	C66	0	0	809	3+,5	0
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MS	E60	1	0	0	4	0
----	-----	---	---	---	---	---

OL	G66	1	0	380	4	0
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Betriebsrunde 10.1b:

WT: Legt #210 in H20(jw). Rennit H2-1-K3-L2-L6-J8 (170M) und E2-H2-G3-G5-F6 (170M). Bezahlte 10P + 170M, MT + 80M, LG + 80M, DC + 34M, PZ + 34M; Preis geht zu A168.

BA: Legt #210 in L14(mw). Rennit E19-S20-117-115-L14-K11 (160M). Bezahlte (DC + 160M); Preis geht zu A148. Kauft 5-Lok (150M-600 + 50M).

PR: Legt #210 in H10. Rennit H16-H20-E-9-C11E (190M). Bezahlte n.nicht; Preis geht zu D113. Kauft 6+6-Lok (530M-190-720 + 0M); alten 3+3-Loks werden verschrottet.

HE: Legt #210 in PR(w). Rennit H2-1S-J8-J8-L6 (220M). Bezahlte (CCM + 220M); Preis geht zu C93.

MS: Legt #210 in F12(fac). Rennit H22-H20-E19-C11E (190M). Bezahlte nicht; Preis geht zu E72.

Kauft 5-Lok aus WT vor 190M (190M-190 + 0M).

OL: Legt #221 in C11(e). (360M-50 + 300M). Rennit D6-FB-C11-E19 (130M). Bezahlte (MT + 78M, CCM + 28M, DC + 18M, OL + 18M); Preis geht zu G76.

Wir hoffen hier, ich neunig habe hier Orders fuer Betriebsrunden 10.2 und 10.3. LG hat den Zug.

Spielerstellung: (Aktienlimit = 9) (* = Doppelaktien) (# = am Aktienlimit)

Zeuk: # 141M, 1,5 PR, 1 SX, 2 WT*, 2 MS*, 6 OL*(Dir)

Buttits (LG): # 767M, 9 SX(Dir), 0,5 PR, 1 WT <der Zug>

Chinnery: # 620M, 10 BA*(Dir), 1 WT, 1 OL

Hanns: # 512M, 1 PR, 10 HE*(Dir), 2 OL*

Fuchs: # 689M, 2 PR, 6 WT(Dir), 5 MS*(Dir)

Farron: 587M, 10 BY(Dir)

Ziskie: # 185M, 5 PR, 1 WT, 2 MS

Gesellschaftsstellung:

Name	Wert	Kartell	Bank	Geld	Zuege	Token
BY	C236	0	0	68	4+	1
PR	D172	0	0	8	5+6	2

WT	A168	0	0	385	--	0
----	------	---	---	-----	----	---

BA	A148	0	0	50	6	0
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SX	D112	0	0	0	4,6+	1
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HE	C62	0	0	809	5	0
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OL	G76	1	0	343	6	0
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MS	E72	1	0	0	4,5	0
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Verfugbare Zuege: +e+e+-

Die Bank hat 6885M.

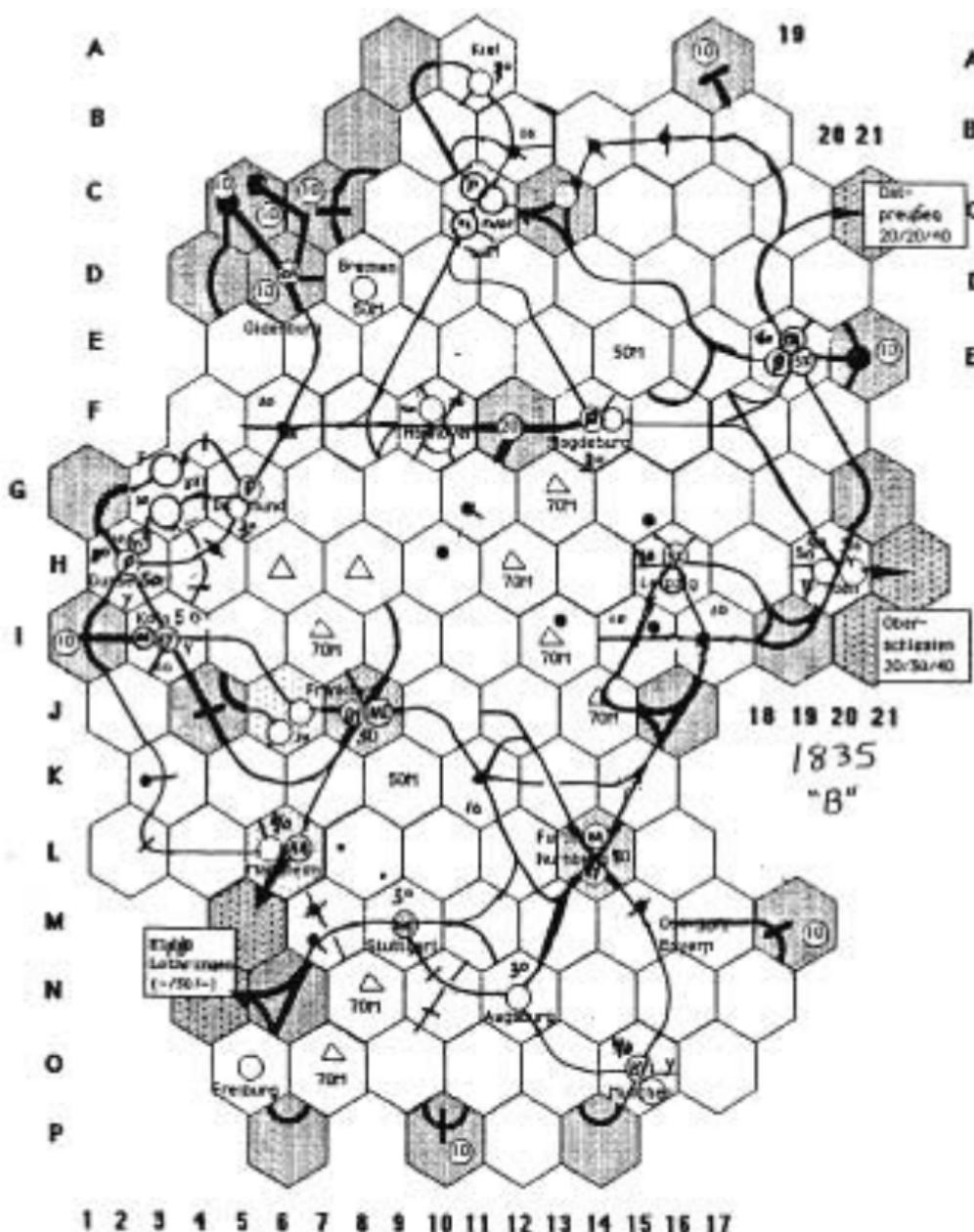
Alten verfugbaren Gleisfelder: #1(1), #2(1), #3(0), #4(1), #5(2), #6(3), #7(8), #8(3), #9(4),

#12(0), #13(1), #14(2), #15(0), #16(1), #17(2), #20(1), #23(0), #25(1), #28(0),

#27(1), #28(2), #29(1), #30(1), #40(1), #41(2), #43(2), #43(1), #44(2), #45(3), #47(2), #55(1),

#57(1), #58(2), #63(1), #69(1), #70(1), #87(1), #88(0), #203(2), #204(0), #206(0), #206(1),

#213(0), #215(0), #217(1), #218(1), #219(2), #220(1)



SILVERTON

TURN 5B/6A

ERRATA: SLC Ag is not affected by the IDN, so should be at \$1800. SLC lumber is at \$800.

PLAYER STATUS

#1: Don Chinnery	\$1425, (S+1, PL #60, #2 (0.5 Au), P), #11 (0.5 Ag)
#2: Bill Weidemann	\$2000, (S, P+1), P2, P3, #6 (0.5 Au), #8
#3: Wayne Morrison	\$2500, (S+1, PL #6419 C), #26 (1.5 Ag), #27
#4: Paul Zieske	\$2000, (S, P+1), P5, #49 (4 C), #52 (3 C), #56?
#5: Michael Quist	\$2500, (S+1, P), #11 (1 Au), #9
#6: Dan Farrow	\$0, (S, P+1), P6

AVAILABLE CLAIMS:

#12: Eureka (Ag, \$500/\$250)	#16: Aspen (Ag, \$200/\$200)
#29: Lake City (Ag, \$300/\$150)	#34: Dolores (lmbn, \$700/\$200)
#38: Taos (lmbn, \$200/\$150)	#36: Aspen (C, \$300/\$150)?
#63: Alamo (C, \$300/\$150)?	Passenger Cards 4,7,9,10,11,1

The Deck

TURN 5B/6A ACTION:

#1: Decline #63. Operate #11 (+\$250; 11 = 1.5 Ag) and P1 (+\$100). / Survey NW from Westcliff (-\$700). Prospect Deck (#53).

#2: Operate #3 (-\$200; 4+6 = 0.5 Au) & #6 (-\$200; 8 = D). Run P2 & P3 (+\$250+\$400). / Survey NW to Leadville (-\$400). Prospect Deck (#62).

#3: Operate #64 (-\$250; 7 -> 3 C). / Neither survey nor prospect.

#4: Decline #56. Run P9 (+\$100). / Survey E toward Grand Junction (-\$500). Prospect Deck (#42).

#5: Operate #9 (+\$350; 5+6 -> 1 Au). Deliver 1 Au from Bingham to SLC (+\$8500)/Survey Rangeley S towards GJ (-\$1000).

#6: Operate P6 (+\$600). Prospect #38 (-\$250).

DISPUTES: None.

THE MARKETS:

Gold	4 -4 = -2 -> \$5500	Denver Silver	9-3 = mc -> \$1200
SLC Silver	4 - mc -> \$1800	Denver Lumber	11-2 = -2 -> \$200
SLC Lumber	10-2 = -1 -> \$600	Pueblo Lumber	12-2 = -2 -> \$300
SF Lumber	12-2 = -3 -> \$500	Denver Coal	9-2 = mc -> \$400
SLC Coal	9-2 = +2 -> \$500	Pueblo Coal	10-2 = mc -> \$100
SF Coal	8-2 = +1 -> \$300		

PLAYER STATUS

#1: Don Chinnery	\$575, (S+1, P), #60, #2 (0.5 Au), P1, #11 (2 Ag), S
#2: Bill Weidemann	\$1850, (S, P+1), P2, P3, #6 (0.5 Au), D, #3 (0.5 Au)
#3: Wayne Morrison	\$0, (S+1, P), #64 (12 C), #26 (1.5 Ag), #27
#4: Paul Zieske	\$1800, (S, P+1), P5, #49 (4 C,D), #52 (3 C), #56?
#5: Michael Quist	\$5500, (S+1, P), #1, #9 (1 Au)
#6: Dan Farrow	\$0, (S, P+1), P6, #38

AVAILABLE CLAIMS:

#12: Eureka (Ag, \$500/\$250)	#16: Aspen (Ag, \$200/\$200)
#29: Lake City (Ag, \$300/\$150)	#34: Dolores (lmbn, \$700/\$200)
#42: Vallecitos (lmbn, \$300/\$150)?	#36: Aspen (C, \$300/\$150)?
#56: Aspen (C, \$300/\$150)	#82: Canon City (C, \$200/\$100)
#63: Alamo (C, \$300/\$150)	Passenger Cards 4,7,9,10,11,1

The Deck

Due next time are your Turn 6 permits and deliver decisions for your claims, and your surveying and prospecting druthers for Turn 7.

DEFUNCT CLAIMS: #10, #7

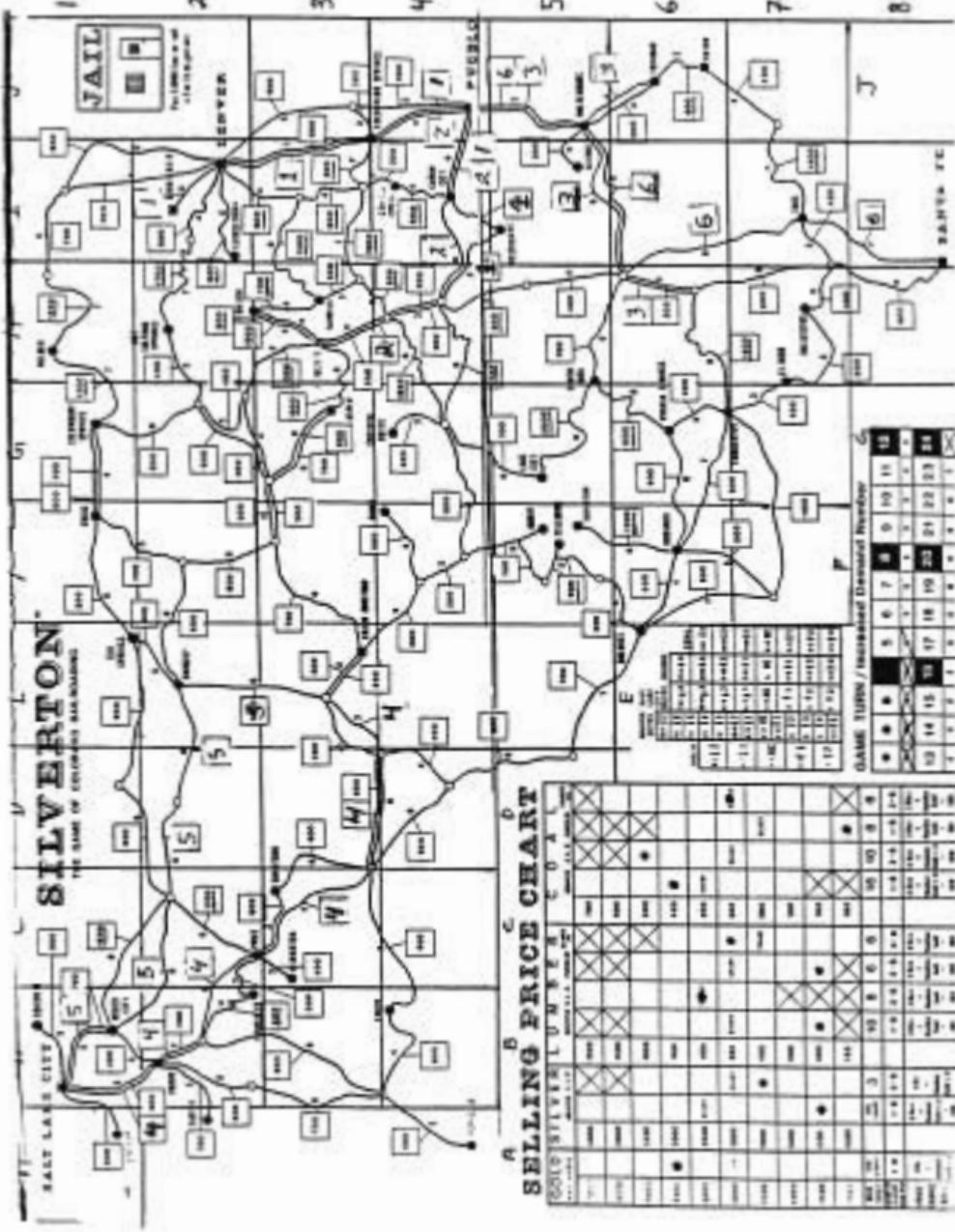
THE MAP:

Owned routes have their prices replaced by the owning player's number. Purple (snow-blocked) routes have their price/owner # underlined. Current prices have a black dot in the appropriate box.

PRESS:

The D&B (Denver and Boulder) RR has Silver available at Heber City.

Coal mine at Craig available; contact SLC & GJ RR.



SELLING PRICE CHART

KREMLIN

The Factions Speak!!!

YEAR 3

The Cast:

Dave Anderson:	Rebel Unjustly Sarcastic Krazy Kenniving Idiotic Empire (RUSKIE)
Scott Cameron:	Poltibure Organizing Committee of Hurk and Yekutininsky (POCKY)
Ron Fisher:	Reaktionary Burakratic Faktion (RBPF)
Mark Frisch:	Modern Madonna Faction (MMF) <3 Waves>
Mike Quist:	Bolshevick And neo-Revisionist Fringe (BARF)
Rudy Zadik:	Belligerency, Ruthlessness and Imprisonment Best Establish Supremacy (BRIES)

Rebel Unjustly Sarcastic Krazy Kenniving Idiotic Empire: I lost because of the power play between POCKY and myself on the first turn over the KGB Chief. If he hadn't done what he did, it might have been a different game.

Reaktionary Burakratic Faktion: That was a damned quick game!

Modern Madonna faction: Like a virgin, I must admit my first victory of postal Kremlin is very nice. But I shouldn't get too excited, I was very lucky and I'm not sure how I seemed to get a "Fruch" ride in the game. Did one or more players drop out and not use their Intrigue card(s)? The game seemed to become very much in my control after the first year. The big mistake was the player using the assassination card while "A" Aparatchik was the Party Chief... (This is one of the most valuable intrigue cards in the deck and shouldn't be wasted too quickly)... My lesson of the game was to place an opposition politician (controlled by others) as the Foreign Minister rather than demotion to lower levels. I thought that with this position the politician would do small harm to my game plan and would have to nominate one of my controlled members should a new Party Chief need to be "elected". Had the game continued for more than a year or two, I would have began losing control since numbers of my higher IP controlled politicians would begin kicking the Kremlin Wall for the last time.

I like the game and I know how difficult it can be to GM and to try to interpret players intentions and conditional orders. I would be willing to play again, but only after all other players get a chance to play - I do not want to bump anyone else from taking a slot. Thanks for the great job of GMing!

Gambler: I agree that the critical play was the assassination card. However, this just capitalized on the inexperience of the new players. The only egregious blunder I noticed was a statement to the effect "Vote 'Da' for any 2nd Level Politician," and so Wasolin was elected, a candidate whose youth would protect him from an early trip to the Wall. Curiously, on several of the "debugging" runs on my adjudicator, Victor ended up till (+++) on Turn 2, a situation that might have been a bit more tense.

--GILGAMESH (continued from p 14)

BOARD:

A1: GLA, GPI, Hon, Hekl(C); AII: Cau, AIII: Irr(2), AlW, Bal(c), SAp(c,M); AV: Cry, EDe(M), GdD, GaV, GPC(M), Her, Mon, Sss, Uln(M), WDe, Wel, WGh, Yel; AVI: Che(C), Mek(c,M), SIK, Yan.

B1: Gel(c,F); BII: LIn(M), Pal(c,F), Pim, PSD(C); BIV: LRe, NRP(2); BVI: Dee, Mex(C), NAn(C,M), Pal, PSh, SAn.

CII: SSt, GIV, Elm; GV: LTh(M), PPI(M), UTh(M), Zag(M).

OH: Con, SAd, OH!, Cam(C), Gai; OII: Irr(2); OIV: Dan, Dni, Est, WSt; OV: Alb(2,M), CEu(2,C,M), Bal, NAp(2), NG; OVII: Tar, Min.

PII: Higic(F); PIH: Crelo, Mon, PIV: Sun, PV: Sca, Wm; PVI: Pyr(C,M); PVI:

RII: Malic(F), Sha(3,C,F); RIV: Are(C,M), Ean, Lev(M), Lib, MTI, NL, Nub, UNL, WAN; RV: Bra, CMA, EAS, ECh(M), Sth, WGh, Wth(C,M).

Fleets: Ad(1P,1R), EMS(1A), Imd(1R), Nih(2P), Red(1R), SCS(1G), SoJ(2A), WMS(1A).
Undefended Capital: Tur

LEGEND: A = army, C = Capital, e = city, d = destroyed due to lack of legal retreat, F = Fort (on land) or Fleet (at sea), M = monument, r-?? = retreats to ??, S = sea points, 1AII = one Azure Epoch II army, - = loses, + = gains.

--Enkidu (continued from p7).

PIV: Ara(C,M), Bal, EAn, Hin, Lev(M), Nub, Pal, PPI, PSD, UTh(M), WAN, Ze

XII: Cam(C), Che, GPC, Gu; XII: Lib, NAp, Pyr, SAp(C,M), SSp(M), U(Nu)P;

RV: Mek(C,M), SIK, Yan(c,M).

XIII: BGh(2), Mal, Sun; XIV: Che, GPC, Tar, Tur, Wes(M).

Fleets: BoB(O), EMS(R), Nih(X), Red(P), SCS(R), SoJ(X), WMS(R)

LEGEND: A = army, C = Capital, e = city, M = monument, F = fort (on land) or fleet (at sea), r-?? = retreats to ??, S = sea points, B,G,O,P,R,X = faction colors, 1-VII = epoch, 2GIV = two green Epoch IV armies, 1R = one red fleet, (6,5,3 - 1BII) = attacker rolls 6&5 defender (Black) rolls 3 and losses one Epoch II army.

DUNE

fremen Win!

TURN 9/10

ATREIDES: (R. Shacklett) KH, 3C, 0S, 1T in Red Chasm.
BENE GESSERIT: (Anderson) 4C, 16S, ST in Imperial Basin(e9), ST in Habbanya Ridge Sietch, 2T in Tuk's Sietch, 1T each in Sietch Tabr, Red Chasm, & Cielago South
EMPEROR: (R. Fisher) 4C, 23S, ST & 1* in Tuk's Sietch, 2T in Cielago South(e2), and 2T in South Mesa(e5).
FREMEN: (Morrison) 3C, 3S, ST & 1* in Polar Sink, 1T in Habbanya Ridge Sietch, 2T in False Wall East(e9), 1T in Habbanya Erg, 2T & 1* at Sietch Tabr.
GUILD: (Teuk) 4C, 12S.
HARKONNEN: (Klaesutio) 4C, 2S.
TANKS: A ST, E ST & 2*, F ST & 1*. H 1ST, G 1ST, Cpt Aramsham, S Mapes, Dr Yush, Hawat, Chani, D. Idaho, Cpt Nefud, S Tuk, Beahar, F Rautha, Jamin, U Kudu.

The Shield Wall has been blown.

TURN 10

1. Storm moves to Sector 16.
2. Shai-Hulud appears in Rock Outcroppings and destroys 6S there. Spice Blown with Red Chasm (8) and Funeral Plain (6). 10S remain in South Mesa and 6S in Cielago South.
3. Bidding: A & B receive 2S in CNOAM charity. There are 3 cards available.
A bids 2S, buys _____ (-2S to E)
B bids 2S, buys _____ (-2S to E)
There were no bids on the third card.
4. Revival: A revives 2T, B revives 1T, E revives 1* & 2T (-4S), F revives 2T & 1*, G revives 3T (-4S), H revives 2T.
5. Shipping: F places 2T & 1* in Polar Sink.
6. Movement: B moves 8T from Imperial Basin to Arrakeen. F moves 5T & 1* from Hair Sink to Carthag. E moves 2T from Cielago South to Cielago East(e4).
7. Combat: none.
8. Spice Collection: E collects 4S in South Mesa and 1S for Tuk's Sietch. A collects 8 for Red Chasm. F collects 2S for Carthag. B collects 2S for Arrakeen.

Fremen control Carthag, Habbanya Ridge Sietch, and Sietch Tabr and win.

Due next time are end of Game Statement

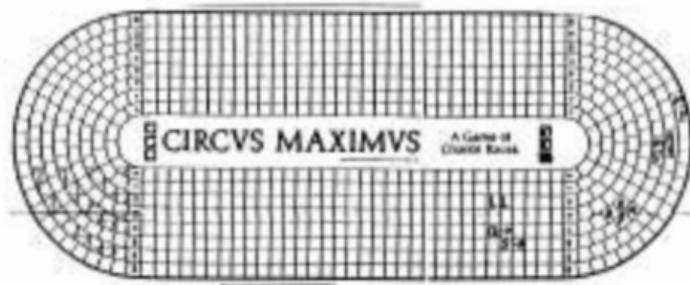
LEGEND: * = starred token. @ - aggressor. A = Atreides, B = Bene Gesserit, C = cast, E = Emperor, F = Fremen, G = Guild, H = Harkonnen, KH = Kwitsach Hederach, L = leaders, P = spice, # = sector #, T = token.

ATREIDES: (R. Shacklett) KH, 4C, 2S, 1T in Red Chasm.
BENE GESSERIT: (Anderson) 4C, 20S, ST in Arrakeen, ST in Habbanya Ridge Sietch, 2T in Tuk's Sietch, 1T each in Sietch Tabr, Red Chasm, & Cielago South.
EMPEROR: (R. Fisher) 4C, 28S, ST & 1* in Tuk's Sietch, 2T in Cielago East(e4), and 2T in South Mesa(e5).
FREMEN: (Morrison) 4C, 3S, ST & 1* in Carthag, 1T in Habbanya Ridge Sietch, 2T in False Wall East(e9), 1T in Habbanya Erg, 2T & 1* at Sietch Tabr, 2T & 1* in Polar Sink.
GUILD: (Teuk) 4C, 2S.
HARKONNEN: (Klaesutio) 4C, 2S.
TANKS: A ST, E ST & 2*, F ST, H 1ST, G 1ST, Cpt Aramsham, S Mapes, Dr Yush, T Hawat, Chani, D. Idaho, Cpt Nefud, S Tuk, Beahar, F Rautha, Jamin, U Kudu.

The Shield Wall has been blown.

Optional Rules for HISTORY OF THE WORLD

- Preservation of culture (Rule 11.2)
- Fortresses (Rule 11.3)
- Persistance of culture (Declination, 1, #3, 1 (1994))
- Auction (The General, 29, #1, pp 26-27)
- US Navy: Give the US navigation in either the Atlantic or Pacific Oceans as well as the Caribbean.
- Seven player game (7th player starts with Sumeria).



Piscator Buys Out Cohus!

SPRS	CODR	NAME (P-A/PA)	CART	WHEELS	TEN	END	SPACE	L/D
2-1	White	Angela Amazonee (0/8)	H	0/0	5448	21	20	0/0
7-1	Blue	Quintus (+1/6)	H	0/0	5444	21	15	0/0
7-1	Purple	Sartorius (+2/9)	M	0/0	5435	20	19	0/0
9-1	Black	Flippus Maximus (+1/6)	H	0/0	5435	33	18	0/0
11-1	Red	Marcia Victoria (+1/6)	M	0/0	7436	21	21	0/0
16-1	Green	Maddus Davidus (0/5)	H	0/0	7545	12	21	0/0
20-1	Yellow	Randius Rebbus (+2/8)	H	0/0	5434	35	18	0/0
23-1	Pink	Luxurious Lucius (+2/7)	H	0/0	5324	24	16 (1)	0/0

ERRATA: Last month's map was all bunged up. MV should be 1 square forward, RR one square back, FM, LL, and Q back two squares, and S back four. AA and MD were ok.

M. Victoria: 21, no whip. Move ahead 9 and out 4. Enter 20 Lane, 1 Strain pt (10-1 + J - 1 END); lose 1 MP, CDM becomes -2. Ahead 10. First Dolphin (D) scored.

R. Rebbus: 18, no whip. Ahead 11, in 2. Enter 17 Lane, Strain 1 pt (9-2 - - + 1 END), ahead 4.

L. Lucius: 16, no whip. Loss 5 MP from previous attack. Ahead 11.

F. Maximus: 18, whips (+4 MP, -4 END) = 22. Ahead 11, attack A. Amazonee, cart-horse. AA broken (7+1 vs 12+0, -2 END), ahead 5, in 1. Enter 20 Lane, Strain 2 pts (10-1 - - + 2 END), ahead 5.

Sartorius: 18, no whip. Ahead 13, out 1. Driver fails attack on A. Amazonee; she breaks (3+2 vs 11, -2 END). Ahead 2 out 1, attack M. Davidus cart-to-horse. Davidus fails to break (5+2 vs 6), but the attack is futile (4 = -1). Ahead 1, in 1.

A. Amazonee: 20, no whip. Ahead 20 in 24 Lane.

M. Davidus: 21, no whip. Ahead 5, in 1, enter 24 Lane, ahead 11, out 1 to 28 Lane, ahead 3.

Quintus: 15, no whip. Ahead 12, in 1, ahead 2.

Due next time are orders for Turn 4. These should include the usual.

SPRS	CODR	NAME (P-A/PA)	CART	WHEELS	TEN	END	SPACE	L/D
2-1	White	Angela Amazonee (0/8)	H	0/0	5448	17	20	1/0
7-1	Blue	Quintus (+1/6)	H	0/0	5444	21	15	0/0
7-1	Purple	Sartorius (+2/9)	M	0/0	5435	20	19	0/0
9-1	Black	Flippus Maximus (+1/6)	H	0/0	5435	27	18	1/0
11-1	Red	Marcia Victoria (-1/8)	M	0/0	7436	20	19	1/0
16-1	Green	Maddus Davidus (0/5)	H	0/0	7545	12	21	1/0
20-1	Yellow	Randius Rebbus (+2/8)	H	0/0	5434	35	18	1/0
23-1	Pink	Luxurious Lucius (+2/7)	H	0/0	5324	24	16	0/0

NOTE: Marcia Victoria's "J" result negated the extra space she was trying to get, and also dropped her CDM to -2 for Turn 3; lucky for her no one attacked her! Above we repeat her DM as -1, but that is just for Turn 4, see Rule 7.32.

Yes, Rule 26.3 is in effect. We will thus have a winner of the race and a better winner. If there are more races we'll continue battling with the accounts carrying forward from race to race. The Piscator faction will be able to bet after the 1st and 2nd rounds (as per Rule 26.1), which will be the turns after the first two eggs fall. Since the odds aren't affected by these bets...

FASS: F. Maximus to crewd: Methinks I'll sip some Magnus Davidus blood out of these corners.

STELLAR CONQUEST

The games are presently awaiting:

FLESH GORDON--Combat & Production orders for Turn 38 and Orders for Turn 37-40.

SIMON WAGSTAFF--Combat orders for Turn 34 and orders for Turns 35-36.

Please expedite your orders. The time you save is time (at most) of ours.

Zine Register 24

Time to gather data once again!

First off, ZR's editor has moved!

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home phone (510) 825-2165, fax (510) 825-3419; email at
gaughan@netcom.com

Next issue due in early March.

EDITORS! Now is the time to inform me about your zine, so it can be included and reviewed in *Zine Register 24*. If I already know about your zine, you should find enclosed a data sheet to [fill] out (guidelines for filling it out are at the bottom of this page). *If you edit a zine but don't get an info sheet from me, you can get into ZR by sending me three sample issues of your zine before February 15.*

READERS! If you wish to help in the production of the postal game hobby's directory and review, write up your reviews of the amateur zines you see and send them in before February 15. When writing reviews, it's much more important to get your impressions about zines, your likes and dislikes, than it is to get technical data like size or cost. However, if you know of a zine which was not listed in the last *Zine Register* send all the details you can, especially addresses—we may already know about them but why take any chances? *If needed, submissions may be made by email, or by ascii file (IBM or Macintosh) on 3.5 diskettes.*

7 December 1994

EVERYONE: Not only do I want you to review amateur postal game zines, but I also would like:
• reviews of *Zine Register* itself—what's right or wrong with it?
• reviews of the hobby for 1994—write up the most noteworthy events and people of the year for publication in our Year In Review.
• subscriptions! If you want to get ZR24 as soon as it comes out, and you're not trading to get it, then send \$2 (\$4 for those overseas).

New Regime

After this issue, there will be a new *Zine Register* editor: Michael Lowrey. There will certainly be changes in ZR besides its format when Michael takes over—he will have to decide whether to continue the Zine Bank service and several of the ZR feature sections. Please support him as well as you've supported me!

Publicity Stunts

I hope that Dipaine publishers will reprint the top section of this flyer. If you're a zine editor and you don't have room for this sheet, would you please mention ZR to your readers?

Thanks for your help in making this a true hobby service!
.....Pete Gaughan

On Deck

1829: Zieske(S), Chinnery(N), Werdemann, Quist, Farrow(B). Could take 4.

1830: Bedkin(?) Chinnery, Farrow, Klessutis, Morrison, Zieske. Werdemann, Hare, Osborne. Alternates Chinnery, Frueh, Tsuk & Werdemann. Puffenberger & Zieske for "Casilda". Weiss any variant.

1835: Chinnery, Quist, Werdemann, Zieske & Hare signed up. Chinnery and Farrow signed up for any variant. Alternates Frueh, Tsuk & Werdemann.

COURSE: "Aida-Chur" closed. "Baldhome" has continuous openings. "Clearwine" about to begin.

CIVILIZATION: Carbenneau, Morrison, Weiss, Osborne, Asfeld

DIPLOMACY: Whitehair(?) Osborne, Asfeld. Alternates Carbenneau, Ford, Frueh, Hanna, Morrison, Sessler, Tsuk, Wilson.

DOWN WITH THE KING: Butitta, Vendine(?) Campisano, Osborne. Need 1 to 4 more.

DUNE: Anderson, Weiss, Osborne, Byrdon(?)

HISTORY OF THE WORLD: Weiss, Farrow, Zodde, Carpenter(?) Asfeld, Carbenneau

KINGMAKER: Carbenneau, Osborne

KREMLIN: Campisano.

LIFTOFF: York, Cox, Butitta, Campisano

MAGIC REALM: Carbenneau, Bedkin(?) Chinnery, Osborne, Cameron, Butitta (need 1-10 more)

MAHARAJA: Cameron, Morrison

MERCHANT OF VENUS: Quist, Puffenberger, Werdemann, Chinnery, Weiss, Osborne

TITAN: Carbenneau, Osborne

OTHER POSSIBILITIES: ADVANCED CIVILIZATION, DARKOVER, GODSPiRE, GUNSLINGER, JUNTA, KAMAKURA, MYSTIC WOOD, PLANET MINERS, RAIL BARON, STELLAR CONQUEST, TALES OF THE ARABIAN NIGHTS, TUFABET

HISTORY OF THE WORLD Abbreviation

Albion	Alb	Great Plains	GPI	Persian Plateau	PPI
Appalachia	App	Guanas Highlands	GuI	Persian Salt Desert	PSD
Arabian Peninsula	Ara	Highlands	Hig	Pyrenees	Pyr
Atlantic Ocean	Atl	Hindu Kush	Hin	Red Sea	Red
Australis	Aus	Hokkaido	Hok	S Africa	Saf
Balkans	Bal	Honshu	Hon	S Andes	San
Bay of Bengal	BoB	Indian Ocean	Ind	S Appennines	SAp
Black Sea	Bla	Ireland	Ire	Scandinavia	Sea
Brazil	Bra	Irrawaddy	Irr	S China Sea	SCS
Baltic Seaboard	B3B	Korean Peninsula	Kor	Shattu Plateau	Sha
Central Africa	CAF	Levant	Lev	S Iberia	SIB
Central America	CAm	Libya	Lib	St-Kyang	SIK
Caribbean Sea	Car	Lower Indus	Lin	Sea of Japan	SoJ
Caucusus	Cau	Lower Rhine	LRh	Sumatra	Sum
Central Europe	CEu	Lower Tigris	LTr	Szechuan	Sez
Ceylon	Cey	Madagascar	Mad	Tarim Basin	Tar
Chekiang	Che	Malayan Peninsula	Mal	Turanian Plain	Tur
Central Massif	CMa	Manchurian Plain	Man	Upper Indus	UIn
Congo Basin	Con	Mekong	Mek	Upper Nile	UNI
Crete	Cre	Mexican Valley	Mex	Upper Tigris	UTI
Dalmatia	Dal	Mongolia	Mom	W Anatolia	WAAn
Danubia	Dan	Mores	Mor	W	WAn
Deep South	Dee	Middle Tigris	MTi	Deccan	WDe Wei
Dniper	Dni	N Andes	NaN	River	Wes W
E Africa	EAI	N Appenines	NAp	Gaul	WGa
E Anatolia	EAn	N European Plain	NEP	W Ghats	WGh
E Deccan	EDe	N Gaul	NGa	W Iberia	WIb
E Ghats	EGh	New Guinea	New	W Indies	WIN
E Indies	EIn	Nile Delta	Nil	W Med Sea	WMS
E Med Sea	EMS	North Sea	Nth	W Steppe	WSt
E Steppe	EST	Nubia	Nub	Yangtze Kian	Yan
Ganges Delta	GaD	Pacific Ocean	Pac	Yellow River	Yel
Ganges Valley	GVa	Pacific Seaboard	PSB	Zagros	Zag
Great Lakes	GLs	Palestine	Pal		
Gold Coast	CoG	Patagonia	Pat		
Great Plain of China	GPC	Pindus	Pin		

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The Bottom Line

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